



Graphics



Year 8 Curriculum Map





Year 8 Graphics

Prior Learning	In year 7 pupils should have an understanding and developed a sense of the basic principles of good design including colour, tone, texture, typography, layout and composition. Pupils should have developed their 2D and 3D drawing skills and techniques to improve their designing skills. Pupils should have used a CAD program called 2D design to create designs graphically and have a good understanding of net developments and packing symbols when producing a carton packaging from a net. Pupils should understand and describe the environmental issues, sustainability and recycling of different types of packages and be able to provide and explain the different information required on food packaging.
What will I learn?	Pupils will be involved in a couple of mini projects, firstly focusing on a Graffiti Theme project, learning about different street artists, how it started etc. Pupils will discuss whether Graffiti is Art or Vandalism? Looking at Crime, Law and opinions of Street Artists. Pupils will study the work of the famous UK Banksy links to NHS, Covid, and current issues. Pupils will study and develop the ability of how to construct this style of unique Graffiti lettering and how to colour blend using paints, watercolour, gouache paints as well as incorporating the characteristics of Graffiti such as shadow, halos, highlights etc. Pupils will then move on to studying typography and focus on the work of UK born Jon Burgerman, who makes a living from his doodles, characters and murals! Finally, pupils will have an opportunity to revisit and extend their previous work on with the 2D design CAD program with the Charity Box project,
How will I be assessed?	Pupils will have their design work and packaging assessed against a success criterion with formative assessment and questioning will be used in lessons when pupils are working practically to check knowledge and understanding along with the use of verbal feedback during lessons. Pupils will be tested on key knowledge and skills retained by an end of unit test.
Next Steps	In year 9, pupils will study artists linked to Pop Art and understand its principles by analysing Pop Art examples and their technical aspects. Pupils will study the UK artist Sarah Graham focusing particularly on the skills and techniques required to assist pupils with their observational drawings and prints of sweets and biscuits. Pupils will also develop their 3D Model skills when studying sculpture Claus Oldenberg.
Opportunities for Independent Learning	Graffiti Resources - https://8884624-my.sharepoint.com/:u:/g/personal/holmes_a_fishermore_lancs_sch_uk/EdTI2-CQvTtJuy0XRDUismaABT8xKWVNIudSyRpFPrkgIsg?e=h3uS6O Jon Burgerman https://jonburgerman.com/ Charity Box - https://technologystudent.com/despro_fish/charity2.html Graffiti - https://www.whereartlives.org/curriculum-resources https://www.bbc.co.uk/news/av/world-asia-44333726 https://www.bbc.co.uk/news/av/uk-44634152 https://www.bbc.co.uk/news/av/uk-england-beds-bucks-herts-44411995 Tate Kids - https://www.tate.org.uk/kids/games-quizzes/street-art
Personal Development and CEIAG	In this topic there are opportunities to investigate the wider world and the environment, by looking at our responsibilities as global citizens. Possible careers linked to the subject are graphic designers, marketing specialist, creative directors, production artists, game artists, interior designer.
Enrichment Opportunities (Cultural Capital)	London - https://designmuseum.org/ https://www.stem.org.uk/home-learning/secondary-design-technology https://www.jamesdysonfoundation.co.uk/our-work/engineering-for-schools/rethinking-design-and-technology-in-schools.html Professional Design Projects - https://www.behance.net/