

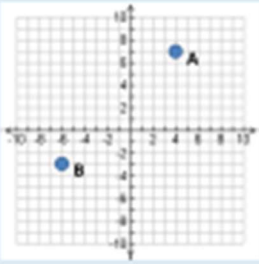
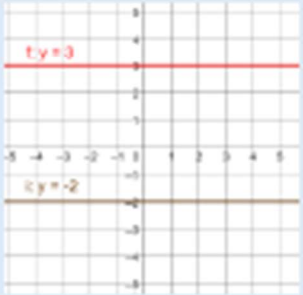

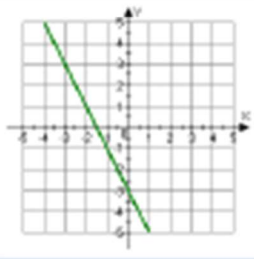
# Maths



# Year 11 Knowledge Organisers


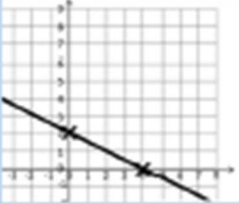
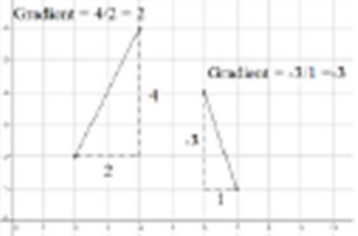
# Year 11 Graphs...

## Straight Line Graphs

Topic/Skill	Definition/Tips	Example
1. Coordinates	Written in pairs. The first term is the <b>x-coordinate</b> (movement across, left or right). The second term is the <b>y-coordinate</b> (movement up or down)	 <p>A: (4,7) B: (-6,-3)</p>
2. Midpoint of a Line	<p>Method 1: add the x coordinates and divide by 2, add the y coordinates and divide by 2</p> <p>Method 2: Sketch the line and find the values half way between the two x and two y values.</p>	<p>Find the midpoint between (2,1) and (8,9)</p> $\frac{2+8}{2} = 5 \text{ and } \frac{1+9}{2} = 5$ <p>So, the midpoint is (5,5)</p>
3. Horizontal Lines	<p>The equation of a horizontal line is <math>y = a</math>, where a is a number</p> <p>For example the graph <math>y = 3</math> is a horizontal line with the y co-ordinate of 3</p>	
4. Vertical Lines	<p>The equation of a vertical line is <math>x = a</math>, where a is a number</p> <p>For example the graph <math>x = -4</math> is a vertical line with the x co-ordinate of -4</p>	
5. Linear Graphs with slope	<p><b>Straight line graph.</b></p> <p>The general equation of a linear graph is <math>y = mx + c</math></p> <p>where <math>m</math> is the gradient and <math>c</math> is the y-intercept.</p> <p>The equation of a linear graph can contain an x-term, a y-term and a number.</p>	<p>Example:</p>  <p>Other examples:  <math>x = y</math>  <math>y = 4</math>  <math>x = -2</math>  <math>y = 2x - 7</math>  <math>y + x = 10</math>  <math>2y - 4x = 12</math></p>

# Year 11 Graphs...

## Straight Line Graphs

<p>6. Plotting Linear Graphs</p>	<p><b>Method 1: Table of Values</b> Construct a table of values to calculate coordinates.</p> <p><b>Method 2: Gradient-Intercept Method</b> (use when the equation is in the form <math>y = mx + c</math>)</p> <ol style="list-style-type: none"> <li>1. Plots the y-intercept</li> <li>2. Using the gradient, plot a second point.</li> <li>3. Draw a line through the two points plotted.</li> </ol> <p><b>Method 3: Cover-Up Method</b> (use when the equation is in the form <math>ax + by = c</math>)</p> <ol style="list-style-type: none"> <li>1. Cover the x term and solve the resulting equation. Plot this on the x – axis.</li> <li>2. Cover the y term and solve the resulting equation. Plot this on the y – axis.</li> <li>3. Draw a line through the two points plotted.</li> </ol>	<table border="1" style="margin-bottom: 10px;"> <tr> <td style="background-color: #FFD700;">x</td> <td>-3</td> <td>-2</td> <td>-1</td> <td>0</td> <td>1</td> <td>2</td> <td>3</td> </tr> <tr> <td style="background-color: #FFD700;">y = x + 3</td> <td>0</td> <td>1</td> <td>2</td> <td>3</td> <td>4</td> <td>5</td> <td>6</td> </tr> </table>  	x	-3	-2	-1	0	1	2	3	y = x + 3	0	1	2	3	4	5	6
x	-3	-2	-1	0	1	2	3											
y = x + 3	0	1	2	3	4	5	6											
<p>7. Gradient</p>	<p>The gradient of a line is how <b>steep</b> it is.</p> $\text{Gradient} = \frac{\text{Change in } y}{\text{Change in } x} = \frac{\text{Rise}}{\text{Run}}$ <p>The gradient can be positive (sloping upwards) or negative (sloping downwards)</p>																	
<p>8. Finding the Equation of a Line given a <u>point and a gradient</u></p>	<p>Substitute in the <b>gradient (m)</b> and <b>point (x,y)</b> in to the equation <math>y = mx + c</math> and solve for c.</p>	<p>Find the equation of the line with gradient 4 passing through (2,7).</p> $y = mx + c$ $7 = 4 \times 2 + c$ $c = -1$ $y = 4x - 1$																
<p>9. Finding the Equation of a Line <u>given two points</u></p>	<p>Use the two points to calculate the <b>gradient</b>. Then <b>repeat the method above</b> using the gradient and either of the points.</p>	<p>Find the equation of the line passing through (6,11) and (2,3)</p> $m = \frac{11 - 3}{6 - 2} = 2$ $y = mx + c$ $11 = 2 \times 6 + c$ $c = -1$ $y = 2x - 1$																
<p>10. Parallel Lines</p>	<p>If two lines are <b>parallel</b>, they will have the <b>same gradient</b>. The value of m will be the same for both lines.</p>	<p>Are the lines <math>y = 3x - 1</math> and <math>2y - 6x + 10 = 0</math> parallel?</p>																




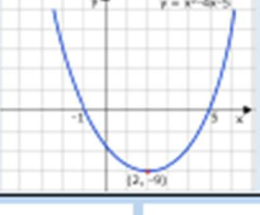
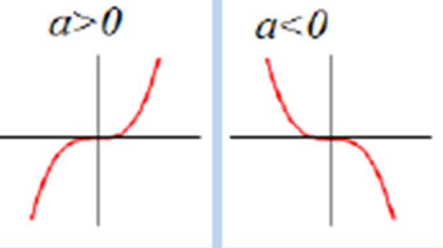
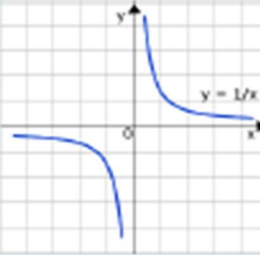
# Year 11 Graphs...

## Straight Line Graphs

		<p>Answer: Rearrange the second equation in to the form <math>y = mx + c</math></p> $2y - 6x + 10 = 0 \rightarrow y = 3x - 5$ <p>Since the two gradients are equal (3), the lines are parallel.</p>
11. Perpendicular Lines	<p>If two lines are <b>perpendicular</b>, the <b>product of their gradients</b> will always equal -1. The gradient of one line will be the <b>negative reciprocal</b> of the gradient of the other line.</p> <p>You may need to rearrange equations of lines to compare gradients (they need to be in the form <math>y = mx + c</math>)</p>	<p>Find the equation of the line perpendicular to <math>y = 3x + 2</math> which passes through (6,5)</p> <p>Answer: As they are perpendicular, the gradient of the new line will be <math>-\frac{1}{3}</math> as this is the negative reciprocal of 3.</p> $y = mx + c$ $5 = -\frac{1}{3} \times 6 + c$ $c = 7$ $y = -\frac{1}{3}x + 7$ <p>Or</p> $3x + x - 7 = 0$
6. Solving Simultaneous Equations (Graphically)	<p>Draw the graphs of the two equations.</p> <p>The solutions will be where the lines meet.</p> <p>The solution can be written as a coordinate.</p>	<p><math>y = 5 - x</math> and <math>y = 2x - 1</math>.</p> <p>They meet at the point with coordinates (2,3) so the answer is <math>x = 2</math> and <math>y = 3</math></p>

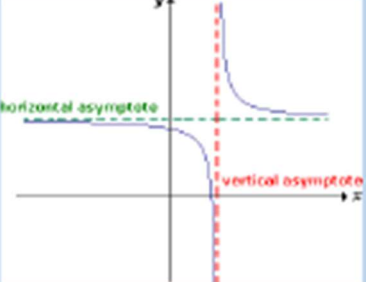
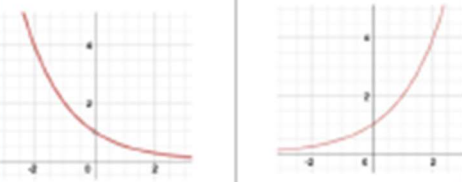
# Year 11 Graphs...

## Non-Linear Graphs

<p>9. Quadratic Graph</p>	<p>A 'U-shaped' curve called a <b>parabola</b>. The equation is of the form <math>y = ax^2 + bx + c</math>, where <math>a</math>, <math>b</math> and <math>c</math> are numbers, <math>a \neq 0</math>. If <math>a &lt; 0</math>, the parabola is upside down.</p>	
<p>10. Roots of a Quadratic</p>	<p>A root is a solution. The roots of a quadratic are the <math>x</math>-intercepts of the quadratic graph.</p>	
<p>11. Turning Point of a Quadratic</p>	<p>A turning point is the point where a quadratic turns. On a positive parabola, the turning point is called a <b>minimum</b>. On a negative parabola, the turning point is called a <b>maximum</b>.</p>	
<p>3. Quadratic Graph</p>	<p>A 'U-shaped' curve called a parabola. The equation is of the form <math>y = ax^2 + bx + c</math>, where <math>a</math>, <math>b</math> and <math>c</math> are numbers, <math>a \neq 0</math>. If <math>a &lt; 0</math>, the parabola is upside down.</p>	
<p>4. Cubic Graph</p>	<p>The equation is of the form <math>y = ax^3 + k</math>, where <math>k</math> is a number. If <math>a &gt; 0</math>, the curve is increasing. If <math>a &lt; 0</math>, the curve is decreasing.</p>	
<p>5. Reciprocal Graph</p>	<p>The equation is of the form <math>y = \frac{A}{x}</math>, where <math>A</math> is a number and <math>x \neq 0</math>. The graph has asymptotes on the <math>x</math>-axis and <math>y</math>-axis.</p>	

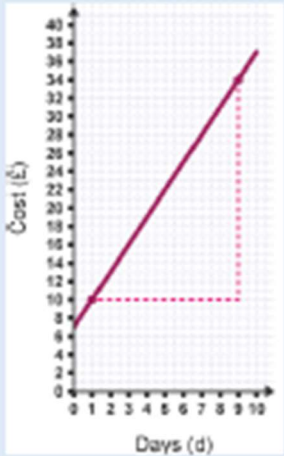
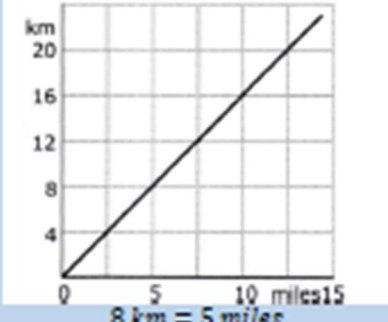
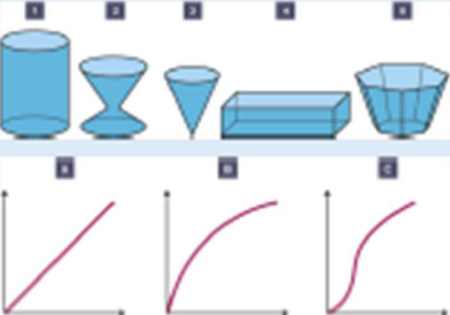
# Year 11 Graphs...

## Non-Linear Graphs

6. Asymptote	A straight line that a graph approaches but never touches.	 A Cartesian coordinate system showing a blue curve. A horizontal dashed green line is labeled 'horizontal asymptote' and a vertical dashed red line is labeled 'vertical asymptote'. The curve approaches the horizontal asymptote as x goes to positive or negative infinity and approaches the vertical asymptote as x approaches a certain value from either side.
7. Exponential Graph	The equation is of the form $y = a^x$ , where $a$ is a number called the base. If $a > 1$ the graph increases. If $0 < a < 1$ , the graph decreases. The graph has an asymptote which is the x-axis.	 Two separate Cartesian coordinate systems. The left one shows a red curve that decreases as x increases, approaching the x-axis as an asymptote. The right one shows a red curve that increases as x increases, also approaching the x-axis as an asymptote.


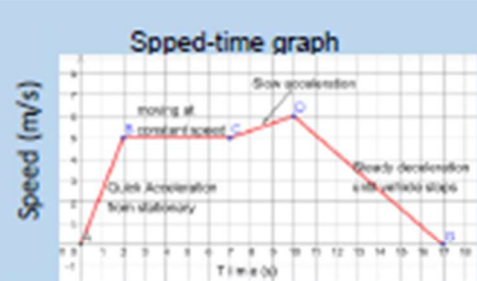
# Year 11 Graphs...

## Real-Life Graphs

Topic/Skill	Definition/Tips	Example
<p>1. Real Life Graphs</p>	<p>Graphs that are supposed to model some real-life situation.</p> <p>The actual meaning of the values depends on the labels and units on each axis.</p> <p>The <b>gradient</b> might have a contextual meaning.</p> <p>The <b>y-intercept</b> might have a contextual meaning.</p> <p>The <b>area under the graph</b> might have a contextual meaning.</p>	 <p>A graph showing the cost of hiring a ladder for various numbers of days.</p> <p>The gradient shows the cost per day. It costs £3/day to hire the ladder.</p> <p>The y-intercept shows the additional cost/deposit/charged (something not linked to how long the ladder is hired for). The additional cost is £7.</p>
<p>2. Conversion Graph</p>	<p>A line graph to <b>convert one unit to another</b>.</p> <p>Can be used to convert units (eg. miles and kilometres) or currencies (\$ and £)</p> <p>Find the value you know on one axis, read up/across to the conversion line and read the equivalent value from the other axis.</p>	<p>Conversion graph miles ↔ kilometres.</p> 
<p>3. Depth of Water in Containers</p>	<p>Graphs can be used to show how the depth of water changes as different shaped containers are filled with water at a constant rate.</p>	

# Year 11 Graphs...

## Real-Life Graphs

Topic/Skill	Definition/Tips	Example
<p>4. Distance time graphs</p>	<p>The distance is on the y – axis while time is on the x – axis.            A positive <b>gradient</b> gives the speed when movement is away from the starting point.            A negative <b>gradient</b> give the speed when movement is towards the starting point.            The <b>horizontal</b> part of the graph means the object is <b>stationary</b>.</p>	
<p>5. Speed time graphs</p>	<p>The speed is on the y – axis while time is on the x – axis.            A positive <b>gradient</b> gives the acceleration or rate of increase of speed.            A negative <b>gradient</b> give the deceleration or rate of decrease of speed.            The <b>horizontal</b> part of the graph means moving at constant speed.            The <b>area</b> under the graph gives the total distance travelled.</p>	

# Year 11 Algebra...

# Expanding & Factorising

9. Expand	To expand a bracket, <b>multiply</b> each term in <b>the bracket</b> by the expression <b>outside</b> the bracket. To expand two brackets, <b>multiply</b> each term in <b>one bracket</b> by each term in <b>the other bracket</b> and then simplifying terms if possible	$3(m + 7) = 3m + 21$ $(a + b)(c + d) = ac + ad + bc + bd$ $(x + 2)(x + 4) = x^2 + 4x + 2x + 8$ $= x^2 + 6x + 8$
10. Factorise	The <b>reverse of expanding</b> . Factorising is writing an expression as a product of terms by ' <b>taking out</b> ' a <b>common factor</b> .	$6x - 15 = 3(2x - 5)$ , where 3 is the common factor.

1. Quadratic	A quadratic expression is of the form $ax^2 + bx + c$ where $a, b$ and $c$ are numbers, $a \neq 0$	Examples of quadratic expressions: $x^2$ $8x^2 - 3x + 7$ Examples of non-quadratic expressions: $2x^3 - 5x^2$ $9x - 1$
2. Factorising Quadratics	When a quadratic expression is in the form $x^2 + bx + c$ find the two numbers that add to give $b$ and multiply to give $c$ .	$x^2 + 7x + 10 = (x + 5)(x + 2)$ (because 5 and 2 add to give 7 and multiply to give 10) $x^2 + 2x - 8 = (x + 4)(x - 2)$ (because +4 and -2 add to give +2 and multiply to give -8)
3. Difference of Two Squares	An expression of the form $a^2 - b^2$ can be factorised to give $(a + b)(a - b)$	$x^2 - 25 = (x + 5)(x - 5)$ $16x^2 - 81 = (4x + 9)(4x - 9)$
4. Solving Quadratics ( $ax^2 = b$ )	Isolate the $x^2$ term and square root both sides. Remember there will be a positive and a negative solution.	$2x^2 = 98$ $x^2 = 49$ $x = \pm 7$
5. Solving Quadratics ( $ax^2 + bx = 0$ )	Factorise and then solve = 0.	$x^2 - 3x = 0$ $x(x - 3) = 0$ $x = 0$ or $x = 3$
6. Solving Quadratics by Factorising ( $a = 1$ )	Factorise the quadratic in the usual way. Solve = 0 Make sure the equation = 0 before factorising.	Solve $x^2 + 3x - 10 = 0$ Factorise: $(x + 5)(x - 2) = 0$ $x = -5$ or $x = 2$
7. Factorising Quadratics when $a \neq 1$	When a quadratic is in the form $ax^2 + bx + c$ 1. Multiply $a$ by $c = ac$ 2. Find two numbers that add to give $b$ and multiply to give $ac$ . 3. Re-write the quadratic, replacing $bx$ with the two numbers you found. 4. Factorise in pairs – you should get the same bracket twice 5. Write your two brackets – one will be the repeated bracket, the other will be made of the factors outside each of the two brackets.	Factorise $6x^2 + 5x - 4$ 1. $6 \times -4 = -24$ 2. Two numbers that add to give +5 and multiply to give -24 are +8 and -3 3. $6x^2 + 8x - 3x - 4$ 4. Factorise in pairs: $2x(3x + 4) - 1(3x + 4)$ 5. Answer = $(3x + 4)(2x - 1)$
8. Solving Quadratics by Factorising ( $a \neq 1$ )	Factorise the quadratic in the usual way. Solve = 0 Make sure the equation = 0 before factorising.	Solve $2x^2 + 7x - 4 = 0$ Factorise: $(2x - 1)(x + 4) = 0$ $x = \frac{1}{2}$ or $x = -4$

## Year 11 Algebra...

### Rearranging Formulae

3. Rearranging Formulae	Use inverse operations on both sides of the formula (balancing method) until you find the expression for the letter.	Make x the subject of $y = \frac{2x-1}{z}$  Multiply both sides by z $yz = 2x - 1$ Add 1 to both sides $yz + 1 = 2x$ Divide by 2 on both sides $\frac{yz + 1}{2} = x$ We now have x as the subject.
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Topic/Skill	Definition/Tips	Example
1. Function Machine	Takes an <b>input</b> value, performs some <b>operations</b> and produces an <b>output</b> value.	
2. Function	A <b>relationship</b> between two sets of values.	$f(x) = 3x^2 - 5$ 'For any input value, square the term, then multiply by 3, then subtract 5'.
3. Function notation	$f(x)$ $x$ is the <b>input</b> value $f(x)$ is the <b>output</b> value.	$f(x) = 3x + 11$ Suppose the input value is $x = 5$ The output value is $f(5) = 3 \times 5 + 11 = 26$
4. Inverse function	$f^{-1}(x)$ A function that performs the <b>opposite process</b> of the original function.  1. Write the function as $y = f(x)$ 2. Rearrange to make $x$ the subject. 3. Replace the $y$ with $x$ and the $x$ with $f^{-1}(x)$	$f(x) = (1 - 2x)^5$ . Find the inverse.  $y = (1 - 2x)^5$ $\sqrt[5]{y} = 1 - 2x$ $1 - \sqrt[5]{y} = 2x$ $\frac{1 - \sqrt[5]{y}}{2} = x$  $f^{-1}(x) = \frac{1 - \sqrt[5]{x}}{2}$
5. Composite function	A <b>combination</b> of two or more <b>functions</b> to create a new function. $fg(x)$ is the composite function that <b>substitutes</b> the function $g(x)$ into the function $f(x)$ .  $fg(x)$ means 'do $g$ first, then $f$ ' $gf(x)$ means 'do $f$ first, then $g$ '	$f(x) = 5x - 3, g(x) = \frac{1}{2}x + 1$ What is $fg(4)$ ? $g(4) = \frac{1}{2} \times 4 + 1 = 3$ $f(3) = 5 \times 3 - 3 = 12 = fg(4)$  What is $fg(x)$ ? $fg(x) = 5\left(\frac{1}{2}x + 1\right) - 3 = \frac{5}{2}x + 2$